

Introduction to UNIX

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- General introduction
- History, principles
- File system, organization, tools
- Processes, life cycle, communication
- Shell: conception, commands
- Text processing (ed, grep, sed, vi, awk)

Literature

- L.Forst: Shell v příkladech aneb aby váš UNIX skvěle shell; Matfyzpress 2010
www.yq.cz/SvP
- The Single UNIX® Specification, Version 3 (POSIX), The Open Group Base Specifications Issue 7, IEEE Std 1003.1-2008
www.opengroup.org/onlinepubs/9699919799
- manual pages

Literature (basic)

- G. Todino, J. Strang, J. Peek: Learning the UNIX Operating System; O'Reilly & Associates 2002; ISBN 0-596-00261-0
- A. Robbins: UNIX in a nutshell; O'Reilly & Associates 2006; ISBN 978-0-596-10029-2
- L. Lamb: Learning the vi Editor; O'Reilly & Associates 1990; ISBN 0-937175-67-6

Literature (programming)

- C. Newham, B. Rosenblatt: Learning the bash Shell; O'Reilly & Associates 2005; ISBN 0-596-00965-8
- D. Dougherty: sed & awk; O'Reilly & Associates 1997; ISBN 978-1-565-92225-9
- A. Robbins, N. Beebe: Classic Shell Scripting; O'Reilly & Associates Inc., 2005; ISBN 978-0-596-00595-5
- C. Albing, J. Vossen, C. Newham: bash Cookbook; O'Reilly & Associates Inc., 2007; ISBN 978-0-596-52678-8
- E. Quigley: UNIX Shells by Example; Pearson Education Inc. (Prentice-Hall), 2005; ISBN 0-13-147572-X
- S. Kochan, P. Wood: Unix Shell Programming; SAMS, 2003; ISBN 0-672-32390-3

Literature (principles)

- M.J.Bach: The Design of the UNIX Operating System; Prentice-Hall 1986
- E. Raymond: The Art of UNIX Programming; Addison Wesley; 2004; ISBN 0131429019

Conventions

- Fixed part of command (non-proportional font)
 - used as it is written:
`man [-k] [section] topic`
- Variable part of command (italics)
 - requested text (word, number etc.) is used:
`man [-k] [section] topic`
- Optional part of command:
`man [-k] [section] topic`
- Selection from more alternatives:
`{BEGIN|END|/regexp|cond|} {cmds}`

UNIX History

- 1925 - **Bell Laboratories** - communication research
- the 60s - with General Electric and MIT: OS **Multics** (MULTIplexed Information and Computing System)
- 1969 - Bell Labs leaves project, **Ken Thompson** writes assembler, basic OS and file system for PDP-7
- 1970 - Multi-cs => **Uni-x (Brian Kernighan?)**
- 1971 - Thompson requests a new machine PDP-11 for further development - denied
- Thompson fakes work on project of automated office system - a machine granted => text processing tools
- 1973 - UNIX rewritten in C language made for this purpose by **Dennisem Ritchiem**

UNIX Divergence

- mid of the 70s - releasing UNIX to universities: namely University of California **Berkeley**
- 1979 - in Berkeley UNIX rewritten for 32bit VAX as **BSD Unix** (Berkeley System Distribution) version 3.0; today version 4.4
- Bell Labs migrate under **AT&T** and development goes on: version **III** to **V.4** - so called **SVR4**
- UNIX release for commerce: Microsoft and SCO develop for Intel **XENIX**
- established UNIX International, OSF (Open Software Foundation), X/OPEN,...

UNIX Variants

- SUN: **Sun OS, Solaris**
- Silicon Graphics: **Irix**
- DEC: **Ultrix, Digital Unix**
- IBM: **AIX**
- HP: **HP-UX**
- Siemens Nixdorf: **SINIX**
- Novell: **UNIXware**
- SCO: **SCO Unix**
- FreeBSD, NetBSD, OpenBSD,...
- Linux

UNIX Standards

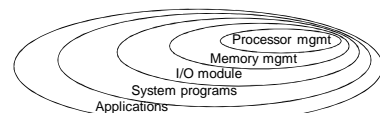
- SVID (System V Interface Definition)
 - “The Purple Book”, issued by AT&T for the first time in 1985 as a standard, conformance with which was required for branding a system “UNIX”
- POSIX (Portable Operating System based on UNIX)
 - series of standards by IEEE marked P1003.xx, gradually overtaken by international top standard organisation ISO
- XPG (X/Open Portability Guide)
 - recommendation of X/Open consortium, founded by main workstation producers in 1984
- Single UNIX Specification
 - standard of Open Group organisation, founded in 1996 by joining of X/Open and OSF
 - Version 2 (**UNIX98**), Version 3
 - conformance is now required for branding a system “UNIX”

UNIX Characteristics

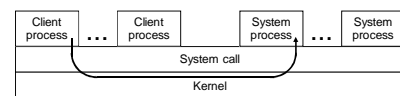
- inspired but not burdened by the past
- noncommercial environment
- open operating system
- file system
- users, groups
- processes, communication
- command interpreter, GUI
- utilities, C language
- portability, flexibility
- networking support
- public domain SW (e.g. GNU)
- command **man**

OS Models

Classic OS



UNIX



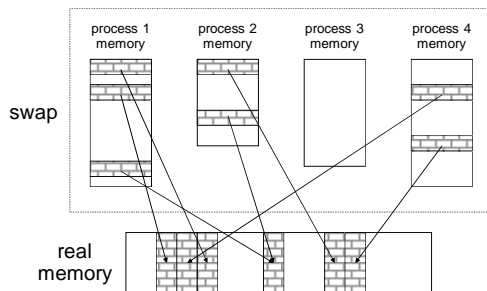
OS kernel functions

- Job execution control (creation, termination, suspending, communication, peripherals,...)
- File system management (disc organisation, file creation and removal, protection, consistency keeping,...)
- Memory management (allocation, releasing, protection, holding of temporarily unused memory - *swapping* or *paging*,...)
- Process scheduling for CPU time sharing (scheduling algorithm, time slices management, priorities,...)

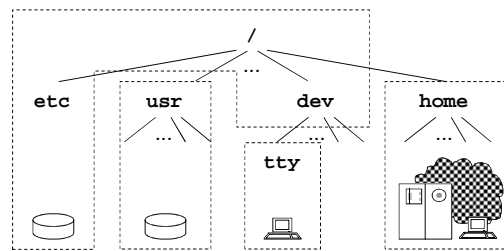
HW requirements

- Possibility to run in two modes:
 - user mode: limited access to memory, instructions etc.
 - kernel mode: unlimited privileged mode
- Hierarchical handling of interrupts
 - external: hardware (disc, peripherals, ...)
 - internal: CPU conditions (e.g. addressing error, division by zero, ...)
 - software: special instruction
- Memory management for virtual memory usage

Virtual memory



Integrated hierarchical file system



Directory tree

- **/bin** - essential system commands
- **/dev** - special files (*devices*)
- **/etc** - configuration files
- **/lib** - essential system libraries
- **/tmp** - public directory for temporary files
- **/usr/include** - C language headers
- **/usr/man** - manual pages *
- **/usr/spool** - *spool* (printing, email,...) *
- **/usr/local** - local installations *
- **/home** - root of home directories *

* may vary on some systems

Process, communication

- Process
 - general idea: running user or system program
 - created by duplication of parent process
 - process list: command `ps`
- Communication
 - when started, parent prepares data for son; no way to share data vice versa
 - pipe - data flow from a producer to a consumer:
`ls | more`
 - advanced tools (e.g. shared memory)

Command Interpreter (*shell*)

- essential program for UNIX operating
- independent system component: more shells exist
- command format:
`command -options operands` e.g. `ls -l /etc`
- metacharacters, e.g.:
`ls *.c > "output *.c"`
- commands:
 - internal: e.g. `echo`, `cd`, `pwd`
 - external: files in file system (path to search: `PATH`)

Shell language

- shell interprets own programming language
 - control flow statement (e.g. `for`, `if`)
 - variables
`PATH=/bin:/usr/bin:$HOME/bin`
- language controls text substitutions (*text processor*)
- programming directly on the command line
- shell-script - file with stored shell program
`sh test.sh; ./test.sh`

man command

- Call:
`man [-k] [section] topic`
- Manual pages sections:
 - 1 - general user commands
 - 2 - kernel functions (*syscalls*)
 - 3 - library (C language) functions
 - 4 - devices and device drivers
 - 5 - formats of (configuration) files
 - 6 - trivial application programs
 - 7 - miscellaneous
 - 8 - administrator commands and programs

List of users (`/etc/passwd`)

```
forst:DxyAF1eG:1004:11:Libor Forst:/u/forst:/bin/sh
```

Field semantics:

- user login name
- encoded password (today e.g. in `/etc/shadow...`)
- user number (*UID*); superuser (*root*) has UID 0
- number (*GID*) of user's primary group
- full name (optionally with comment)
- home directory
- login-shell

List of groups (`/etc/group`)

```
users::11:operator,novak
```

Field semantics:

- group name
- *unused*
- group number (*GID*)
- group members

Users having a group as their primary group are members of the group, too.

User session

After logging into system (locally or remotely - e.g. via `ssh`, `putty.exe`) user's *login-shell* is started. Thereby, the user *session* is started.

- closing session: `logout`
- closing shell: `exit`
- user (login-shell) change: `login user`
- another user shell start: `su [-] [user]`
- user identity display: `id, whoami, who am i`
- information about system: `uname [-amnrsv]`
- list of logged-in users: `who, w`
- session log listing: `last`

Inter-user communication

- on-line (messages):
 - sending: `write user`
 - receipt perm./denial: `mesg [y|n]`
- on-line (dialogue):
 - command: `talk user[host]`
- off-line: e-mail
 - reading: `mail`
 - sending: `mail [-v] [-s subject] email...`
 - receipt message: `biff [y|n]`
 - mail forwarding: `$HOME/.forward`

```
forst@ms.mff.cuni.cz
"| /usr/local/bin/filter"
```

File system

- hierarchical system
- unified approach to directories, devices etc.
- disc partitioning, remote disc mounting
- consistency, synchronization (`sync`, `fsck`)
- protection (access rights)
- naming rules (length, charset, case sensitivity, hidden files)
- paths (absolute, relative, . and ..)
- text files format (<LF>)

ls command

```
-rwxr-x--x 2 forst users 274 Jan 5 17:11 test
```

options: long output (`l`), single column (`l`), include hidden files (`aA`), sort by time (`t`), reverse sort (`r`), flag file type (`F`), traverse recursively (`R`), don't follow directories (`d`), follow links (`L`)

File types

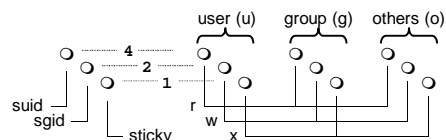
- File types in `ls` command output:
 - regular file - sequence of bytes
 - d** directory - set of binary records describing files and subdirectories
 - b** block device
 - c** character (raw) device
 - l** symbolic link
 - p** named pipe
 - s** socket

- Type recognition: `file` command

Access rights (file modes)

- ownership categories: user (`u`), group (`g`), others (`o`); exactly user's most special category is significant
- three permissions: read (`r`), write (`w`), execute file and work with directory (`x`)
- setUID, setGID (`s`) for executable files: run under owner (user and/or group) identity
- setGID for directory: new files will have directory's group owner (default on many systems)
- sticky bit (`t`) for directories: only file owners and root can remove and rename files (e.g. `/tmp`)

File mode change



- access rights change (only owner and root):
 - `chmod [-R] 751 file...`
 - `chmod [-R] og-w,+x file...`
- owner change (only root): `chown`
- group owner change (only group member): `chgrp`
- default file mode mask: `umask [masked_bits]`
- shell with new default group: `newgrp group`

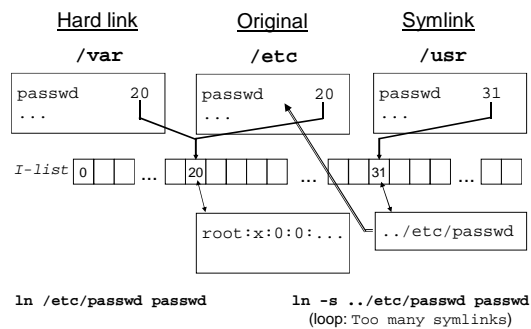
Disc organisation

- Physical: *sector, track, cylinder, surface*
- Logical: *partition* (correspond to block/raw device)
 - display filesystems: **df** command
 - configuration file **/etc/fstab**
- System-level: *filesystem*
 - boot block
 - superblock(s)
 - i-list (list of i-nodes)
 - data blocks
- Filesystem image kept in memory (**sync**, **fsck**)

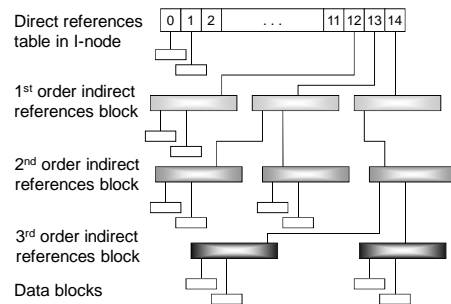
Index node (i-node)

- Every file in filesystem has exactly one index node structure containing:
 - number of links
 - user and group owner (ID)
 - permissions
 - file type
 - file size
 - time of
 - last file modification
 - last access to file
 - last i-node modification
 - data block references
- List files including i-node numbers: **ls -li**
- List i-node content (not in SUSv3): **stat**

Links



Data block addressing



General commands

- copy file: **cp** [-pR]
- move (or just rename) file: **mv**
- remove file: **rm** [-rfi]
- change date + time: **touch** [{ -ttime | -rfile]}
- change current directory: **cd**
- print working directory path: **pwd** [-P]
- make directory: **mkdir** [-p] [-mmode]
- remove directory: **rmdir**
- no undelete command!

File content output

- output (concatenate) files: **cat** [files]
- output per pages: **more**, **pg**, **less**
- file beginning output: **head** [-n n] [files]
- file end output: **tail** [{ -n-c } [+n] [-f] [files]
- file output for printer: **pr**
- file output with numbering lines: **nl**
- count bytes, words and/or lines: **wc** [-cw1]
- duplication to output and file: **tee** [-a] file
- binary file output: **od** [-tfmt] [-joff] [-Nlen]
- extract strings: **strings**

more command

- Call:


```
more [-n] { +line | +/regexp } [files]
```
- Commands (* - multiplication prefix *k* accepted):
 - space, **d** ... next page, next half of page (*)
 - Enter ... next line (* - *k* will set a default)
 - **s**, **f**, **b** ... skip *k* lines, pages, pages backward (*)
 - **/regexp**, **n** ... search for *k*-th string occurrence (*)
 - **'** ... return to search beginning
 - **!** *cmd*, **v** ... start shell, editor
 - **=**, **h** ... file position output, display help
 - **:n**, **:p** ... skip to next/previous file

Printing

- | | SUSv3 | System V | BSD |
|------------------------|-------------------------|-------------------------|-------------------------|
| • print: | <code>lp [file]</code> | <code>lp [file]</code> | <code>lpr [file]</code> |
| | <code>-d printer</code> | <code>-P printer</code> | <code>-d printer</code> |
| • show printer status: | <code>lpstat job</code> | <code>lpq job</code> | <code>lpq job</code> |
| | | <code>-d printer</code> | <code>-d printer</code> |
| • cancel printing job: | <code>cancel job</code> | <code>lprm job</code> | <code>lprm job</code> |
| | | <code>-d printer</code> | <code>-d printer</code> |
- "printers" description: `/etc/printcap`
 - default printer: `PRINTER` variable
 - spool location: `/var/spool/*`
 - print formatting: `pr`, `mpage`

Text processing

- files and/or directories comparison:


```
diff [-bBi] { -e | -Cn | -rqs } file1 file2
```

```
comm [-123] file1 file2 (have to be sorted)
```
- cutting parts of lines (cannot change order of parts):


```
cut [-s] { -c list | -f list -d char } [files]
```
- pasting "columns" of files; pasting all lines of one file:


```
paste [[ -s ] -d chars] [files]
```
- splitting file per lines or blocks:


```
split [{ -l lines | -b bytes [k|m] }] [file [name]]
```
- character conversion:


```
tr [-cds] table1 [table2] p[.]: tr 'A-Z\n' 'a-z:'
```

sort command

- Call:


```
sort [-s] [-k beg[, end][mod]] [-td] [-ucm] [files]
```
- Sorts files to output, or to a file (`-o file`)
- Key fields definition:
 - *beg* ... first character position, *end* ... last char pos
 - format: *field* . *char* ... numbered from 1
- Modifiers: **b** (w/o blanks), **f** (ignorecase), **n** (numbers), **r** (reverse)
- Options: **t** (field separator, default: sequence of spaces), **u** (exclude equal keys), **m** (merge only), **c** (check only), **s** (stable - not in SUSv3)
- Beware of local settings (`LC_ALL=C`)
- Similar command: `uniq` (does not sort, can count)

find command

- Call:


```
find path... condition... action
```
- Conditions:
 - **name**, **path**, **size**, **type**, **links**, **inum**, **fstype**
 - **user**, **group**, **perm**
 - **atime**, **ctime**, **mtime**, **newer**
 - depth within the tree
 - negation (!), -o, -a, parentheses
 - numerical values: *n*, *+n*, *-n*; filenames: wildcard patterns
- Actions:
 - **print** (usually default)
 - **exec**; filename subst.: { }, end of params: semicolon
- Example:


```
find / -name *core -atime +7 -exec rm {} ";"
```
- Searching for executable files: **which**, **whereis**

dd command

- Provides data copying and conversions
- Name and parameter syntax derived IBM 360 system JCL statement DD (Data Definition)
- Parameters:
 - **if=file** - input (default: standard input)
 - **of=file** - output (default: standard output)
 - **bs=expr** - block size (*n*][*k*][*xn*][*k*]...)
 - **count=n** - number of blocks
 - **skip=n** - seek from the file beginning
 - **conv=c[,c]...** - conversion(s)
- Conversion ASCII/EBCDIC, fixed line length/LF
- Example:


```
dd if=myfile bs=8 count=1
```

join command

- Provides database *join* operation - file merge based on parity of key within records
- Options:
 - **t c** - field separator [sequence of whitespace]
 - **{1|2} f** - key field number in file 1 or 2 respectively [1]
 - **a n** - take also unpaired lines from file *n*
 - **v n** - take only unpaired lines from file *n*
 - **e str** - substitution for empty fields []
 - **o list** - output format [key and then all fields in a row]
- Output format syntax:
 - list of field descriptions separated by commas, spaces, or written in more parameters
 - field description: *n.f* or 0 (join field)
- Illustration example: `ls -l | tr -s ' ' : | join -l 3 -t : -o l.9,2.3 - /etc/passwd`

xargs command

- call: **xargs command**
 - calls *command*, standard input content is used for command parameters
 - e.g.: `xargs rm < files_to_delete`
- call: **xargs {-L|lcnt| -n|wcnt} command**
 - repeats *command* for every *lcnt* lines or *wcnt* words from standard input; particular portion of input is used for command parameters
- call: **xargs -I|fn command**
 - repeats *command* for every input line replacing every occurrence of symbol defined as *fn* by line text
 - e.g.: `ls *.c | xargs -I{} cp -p {} {}.bak`

Archiving

- directory archiving: **tar {c|t|x} [f file] [files]**
 - e.g.: `tar cf - . | ssh host tar xf -`
 - SW package distribution
- in SUS replaced by **pax** command
- file compression
 - historical standard (.Z): **compress**
 - GNU (.gz): **gzip, gunzip**
- system backup: **backup, dump, restore**
- remote backup: **rdump, rrestore**

Line-oriented editors

- ed** - editor available often even in diagnosis mode
 - edits file copy, result has to be written back
 - commands are taken from standard input
 - batch editing (**ed**-scripts)

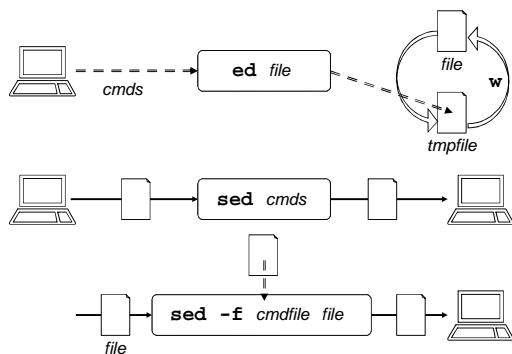
- call: **ed file**

- sed** - stream editor
 - edits standard input, result to standard output
 - editor commands are given as call parameter

- call: **sed commands [file ...]**

- example: `hostname | sed 's/\.\.*/ /'`

Workflow of ed and sed



Command format, line address (ed)

- Command syntax:
 - `[address[, address]]cmd[parameters]`
- In every moment, one line holds current line status (last line touched by last command; last line of file on start)
- Line address formats and semantics:
 - . current line (usual default)
 - ±[*n*] line relative to current line
 - n* line with absolute number *n* (numbered from 1)
 - \$ the last line of the file
 - /*pat*/ following line containing pattern
 - ?*pat*? previous line containing pattern
 - '*x*' line marked by mark (letter) *x*
 - adr*±[*n*] line relative to line addressed by *adr*

Basic regular expressions (ed, sed, vi)

Way how to define strings in many utilities. Metachars:

- `.` ... any character
- `[list]`, `[^list]` ... any char from the list, or list complement
e.g.: `[a-zA-Z0-9_]`, `[^]`, `[]^-`
- `[:class:]` ... any character from the class
e.g.: `[:alnum:]`, `[:xdigit:]`
- `^`, `$` ... start, or end of line (used on start or end of regexp)
- `\c` ... metachar used as regular char (e.g.: `\.` means dot)
- `exp*` ... any number of occurrence of the last subexpression
e.g.: `a*`, `[0-9][0-9]*`
- `exp{n}`, `exp{m,[n]}`, `exp{m,[n]}` ... repeating n times, m - n times
- `\(, \), \n` ... grouping of subexpression, backreference
e.g.: `\(ab\)*`, `A\(\.)\1A`

Positional commands of ed

Commands having current line as default address, commands marked by * cannot have block address:

print, num, list ... print, numbered, incl. control chars
delete ... removing lines
append*, change, insert* ... inserting lines (end: a single dot)

```
e.g.: 0a
      new line 1
      new line 2
      .
```

move, to ... moving, copying lines

```
e.g.: /begin/,/end/ t $
```

mark* (kx) ... setting a mark x (letter)

join ... joining lines (deletes LF, def. +1)

substitute ... string replacement

substitute command (ed)

Syntax:

```
s / pattern / replacement / {g|n}
```

Character after command name defines string delimiter

```
e.g.: s/\$/ // or s=/$/==
```

Pattern: regexp, replacement: text with metacharacters:

- `\n` ... backreference (slow!)
e.g.: `s/\(.*\) \(.*)/\2 \1/`
- `&` ... whole original text matching pattern
e.g.: `s/.*/(&)/`

Global substitution starts search of next pattern occurrence after the last character it has already modified:

```
e.g.: s=/\./=/g ... does not replace „/././“
```

A star "eats" the longest string that matches:

```
e.g.: s/\(.*\) -/\1/ ... removes the last hyphen
```

Global commands of ed

Commands having "entire file" as default address:

global, invert (v) ... command execution on selected lines
`g / pattern / cmd` [`<LF>cmd`]

write (w [file]) ... saving (under original name)

(when address part used, only these lines are saved!)

```
w file ... appending to file
```

```
w! cmd ... writing to command pipe
```

Commands having "the last line of the file" as default address:

read (r [file]) ... inserting text of another file

```
= ... displaying line number
```

Non-positional commands of ed

Commands without address part:

undo ... undoing last change
edit (e [file]) ... (re-)opening file
file (F file) ... changing file name
quit ... ending editor
help ... explanation of the last error

Examples of global command usage

- `g/integer/s//longint/g`
changes all integers to long ones
- `g/procedure/i\`
`{ begin of procedure } \`
.
inserts a comment line before every procedure
- `g/^Chapter/ . W index\`
`./ W index`
writes chapter index
- `g/^/ m 0`
rewrites file "crablike"

grep command

- Name origin: **g** / **r** / **e** / **p**
- Variants:
 - **egrep** (-E, *extended* regular expressions)
 - **fgrep** (-F, *fixed* string only)
- Options:
 - c(*count*), -l(*listfiles*), -n(*number*), -q(*quiet*)
 - i(*ignorecase*), -x(*exact*), -v(*invert*)
 - e *expression*, -f *filename*
- Extensions:
 - w(*word*), -H(*head*)
 - n ... print *n* lines surrounding matching ones
- Quick implementation of regular expressions!

sed filter

- **stream editor**
- edits input (usually another program output)
- modified lines (and/or printed ones) writes to output
- call:
`sed [-n] { [-e] cmd | -f script } [file]`
- commands similar to **ed** ones
- separated by semicolon or end-of-line
- executed in given order
- cannot end with a space

Command format, line address (sed)

- Command syntax:
`[address [, address]] cmd [parameters]`
- No **current line** exists, commands with empty address part are applied to every line
- Line address formats and semantics:
 - n* line with absolute number *n* (numbered from 1)
 - \$ the last line of the file
 - / *pat* / every line matching pattern
- Address space complement: `address ! command...`
- Compound statement: `address {
 commands...
}`
- Comment: `# comment...`

Commands of sed (I)

- the same commands as in **ed**:
 - **p**, **d**, **s**, **w**, **q**
 - **a**, **c**, **i**
command itself and all lines but the last ended by "\n".
`sed '3a\
fourth\
fifth'`
- new parameters of **substitute** command
 - **p** ... line is printed after editing
 - **w file** ... line is written to a file after editing
- character conversion
 - **y / *intable* / *outtable* /**
function similar to the **tr** command

Commands of sed (II)

- control flow
 - **n**(ext) ... closing work with line, reading next one
 - **:** *label* ... label definition
 - **b**(ranch) [*label*] ... jump to a label (to the end of cmds)
 - **t**(est) [*label*] ... conditional jump
(jump if some substitution was made since last reading-in of a line, or **t**est command execution)
- Example:

```
:loop
s:/\./:/:g
t loop
... removes all "/./" sequences from a path
```

Commands of sed (III)

- more lines in *pattern space* (separator: \n)
 - **N**(ext) ... appending next line from input
 - **P**(rint) ... printing first line from pattern space
 - **D**(elete) ... removing first line from pattern space
- Example:

```
:loop
/fo([^\ ])*$/ {
    N
    b loop
}
/fo(/s/);/, true);/
... adds a new parameter to function calls
```

Commands of sed (IV)

- work with *hold space*
 - h**, **H**(old) ... copying (appending) to hold space
 - g**, **G**(et) ... copying (appending) to pattern space
 - x**(change) ... exchanging of content of both spaces

Example:

```
/procedure/h
/^end/ {
  p
  g
  s/procedure/{ end of;/s/ *(.*/ }
}
... adds comments with name behind procedures
```

sed command examples (I)

- `sed /record/,/end/d program.pas`
prints program without record definitions
- `sed '/procedure/i\ { begin of procedure }' program.pas`
inserts a comment line before every procedure
- `sed '1p;$p' program.pas`
prints file with duplicated first and last line
- `sed -n '4,6!p' program.pas`
prints file without lines #4 to #6

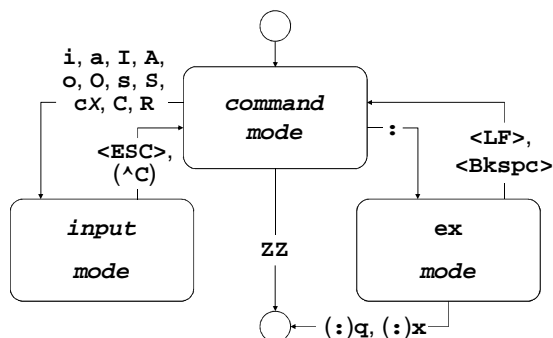
sed command examples (II)

- `sed 's/.*//;s/$/./' /etc/passwd`
result: forst.
- `ls *.c | sed 's/\(.*\)./cp -p & \1.bak/'`
result: cp -p test.c test.bak
- `echo ab | sed 's/a/b/;s/b/a/'`
result: ab
correct: y/ab/ba/
or: s/a/\ /g;s/b/a/g;s/\n/b/g
- `sed 's/.*:\(.*\) \(.*\):.*\2 \1/' /etc/passwd`
result: Cooper:/home/spock Sheldon
correct: s/.*:\(.*\) \([^:]*\):.*\2 \1/

vi editor

- visual editor
- genesis: `ed` ⇔ `ex` ⇔ `vi`
- fullscreen editor
- available on every UNIX
- wide spectrum of commands
- small number of necessary commands
- editing on temporary copy of file
- call:
`vi [-rR] {[+line] | +/pattern } [files]`

Modes of vi



Essential commands of vi

- `vi file` ... editor call
- `i` ... text inserting mode
- text being inserted*
- `<ESC>` ... finishing input mode
- `h, j, k, l` ... cursor movements
- `/pattern` ... string pattern searching
- `x, dd` ... deleting a char, a line
- `A` ... appending to the end of line
- `J` ... joining lines
- `ZZ, :x` ... closing editor
- `:q!` ... cancelling editor

Movement commands (I)

Commands may be prefixed by repeating factor *k*

- **h** (<BKSPC>), **j**, **k**, **l** (<SPACE>) ... *k* places (←, ↓, ↑, →)
- **w**, **b**, **e**, **W**, **B**, **E** ... *k* words (forward, backward, to the end of word, ignoring punctuation)
- **(**, **)**, **{**, **[** [**I** ... to next (prev.) sentence, paragraph, section
- **+** (<LF>), **-** ... to the beginning of next (prev.) line
- **\$**, **0**, **^** ... to the end, beg., first nonspace char on the line
- **fX**, **Fx**, **tX**, **Tx**, **;**, **,** ... char *x* on line (forward, backward), char before/after *x*, repeat, repeat in opposite direction
- **/regexp**, **?regexp**, **/**, **?**, **n**, **N** ... search string, forward, repeat pattern, repeat search, repeat in opposite direction
- **^F**, **^B**, **^D**, **^U** ... page forward, backward, half a page

Movement commands (II)

Commands may be prefixed by absolute value *k*:

- **k|** ... *k*-th position on the line
- **[k]H** ... move to *k*-th line on the screen [1]
- **[k]L** ... move to *k*-th line from the end of screen [1]
- **M** ... move to mid-line on the screen
- **[k]G** ... move to *k*-th line of the file [last]

Mark *x* (letter) handling:

- **`x** ... move to position marked by mark *x*
- **``** ... move to last position marked
- **'x** ... move to beginning of the line marked by mark *x*
- **''** ... move to beginning of the last marked

(mark is being placed by **mx** command)

Insertion, modification

Commands may be prefixed by repeating factor *k*

- **i**, **a**, **I**, **A** ... inserting before (behind) cursor, line
- **o**, **O** ... opening new line above (below) current one
- **~** ... changing case of letter under cursor *
- **rx** ... replacing character under cursor by character *x* *
- **R** ... replacing text (move to input mode in replace mode)
- **cm** ... changing text from cursor up to position defined by any movement command *m*
- **cc**, **C** ... changing whole line, changing to end of line
- **s**, **S** ... removing char (line) and enter input mode

Commands marked * do not switch to input mode.

Removal, work with buffers

Commands may be prefixed by repeating factor *k*

- **x**, **X** ... deleting character under (before) cursor
- **dm** ... deleting text from cursor up to position defined by any movement command *m*
- **dd**, **D** ... deleting whole line, deleting to end of line

Deleted text is stored into numbered buffer.

- **p**, **P** ... pasting buffer behind (before) cursor (or line)
- **"np**, **"nP** ... pasting *n*-th last buffer
- **"xp**, **"xP** ... pasting buffer named *x* (lowercase letter)

Copying text into (named) buffer:

- **["x]ym** ... copying text up to position defined by *m*
- **["x]yY**, **["x]yX** ... copying whole line

Miscellaneous commands (vi)

- **.** ... repeating last modification command
- **u** ... undoing last modification command
- **U** ... restoring last changed line to original state
- **J** ... joining line with next one
- **%** ... move to pair **)**, **[** or **}** (not **>**)
- **^L** ... redraw screen
- **z<LF>**, **z.**, **z-** ... scroll, current line will be placed on the top (middle, bottom) of the screen
- **^E**, **^Y** ... scroll by one line
- **^G** ... current file and line info displaying
- **!m cmd**, **!!cmd** ... extracting block of text, using it as input for *cmd* and storing output back to the text
- **<m**, **>m** ... indenting
- **@x** ... executing commands stored in buffer *x*
- **^W**, **^V** ... (in input mode) deleting word, inserting control char

ex - command extensions (I)

- addresses may be separated by semicolon - the first line will become current instead of the last one
- extension of **substitute** command
 - **c** parameter ... replacing with confirming (**y<LF>**)
 - **~** metachar in regexp ... previous regexp
 - **\<** and **\>** sequences in regexp ... beg. and end of word
 - **\u**, **\l**, **\U** and **\L** sequences in replacement ... lettercase changing (whole word)
- new commands
 - **co** (copying, an alias of **t** command)
 - **j[!]** ... joining lines; after **.** adds two spaces, after **)** none, one otherwise (**!** ... means no spaces)
 - **ya[x]**, **pu[x]** ... work with (named) buffers

ex - command extensions (II)

- **sh**, **!cmd** ... shell run, command run
- **so** ... executing ex source code
- **w!**, **w>>** ... writing to read-only file, appending to file
- **x**, **wq** ... storing file and exiting editor
- **q!** ... quitting editor without storing changes
- **n[!]** ... editing next file from list (without storing changes)
Named buffers, the last regexp and editing command remain available.
- **e[!]** [*file*] ... editing another file (% substitutes current file name, # the last used file name)
- **ab** *word string*, **una** ... abbreviation
- **map[!]** {*char* | #*n*} *string*, **unm** ... character or function key mapping (for input mode); control chars entered using ^*v*

vi editor settings

Options setting: **set**, list of all options: **set all**

- **autoindent**, **ai** ... new lines autoindentation [**noai**]
- **directory=dir**, **dir** ... working directory [=/**tmp**]
- **ignorecase**, **ic** ... ignorecase search [**noic**]
- **number**, **nu** ... displaying line numbers [**nonu**]
- **shell=path**, **sh** ... path to shell [=/**bin/sh**]
- **showmatch**, **sm** ... pair characters matching [**nosm**]
- **tabstop=n**, **ts** ... tab size [=8]
- **wrapscan**, **ws** ... search over end of file [**ws**]
- **wrapmargin=n**, **wm** ... right margin for wrapping [=0]

Default setting for ex and vi

Before editor start, commands for default setting are executed; order of execution:

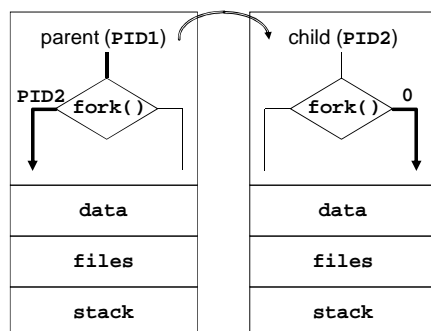
- the **EXINIT** variable
- script **.exrc** in home directory
- script **.exrc** in current directory
if option **exrc** is set (unset by default)

Commands are written like in **ex** (without colon).

Process

- running program ... (at least one) process
- process scheduling - priority
- list: **ps** command
- PID
- parent process ⇔ child process
- context of process
 - memory, files, environment variables,...
- communication
 - signals, pipes, sockets, shared memory,...
- return code (0..255)
- foreground/background run, daemon

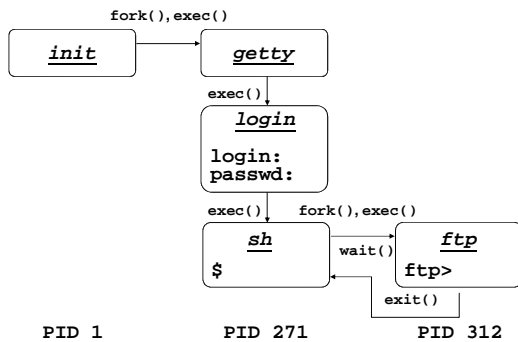
Process creation



Process control functions

- **fork()** ... creates copy of parent process; "Cannot fork" error must be handled
- **exec()** ... overlaps the address space of the process by given program
- **wait()** ... (parent process) waits for end of child processes
- **exit()** ... terminates process and passes return code to parent process

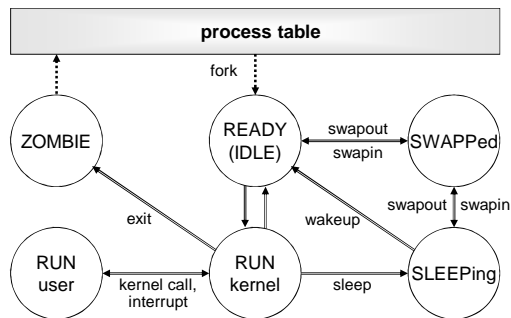
User session



Process context

- From user's point of view
 - program code, data, stack
 - open files
 - system (*environment*) variables
- From system point of view
 - general registers, program counter, processor status register, stack pointer, floating point registers, memory mapping registers...
 - memory allocated for process in user mode
 - kernel memory bound to process (e.g. process kernel stack)

Process states



Process priority

- One of the factors used by process scheduler
- Positive number (the higher one, the "nicer" process)
- Child process inherits parent's priority
- It is possible to change priority when process started
 - `nice -n incr cmd`
- Increment used to be allowed within -20 to +20
- Only root can use negative values
- Running process priority change
 - `renice -n incr PID...`

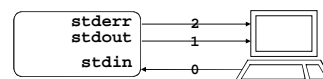
ps command

- PID, TTY, STAT, TIME a COMMAND of own processes

	System V	BSD	POSIX
process selection:	-e (every)	-a (all users)	-A (All)
		-x (no tty)	
output content:	-p PIDs	-t ttys	-U users
			-G grps
sorting:		-r (cpu)	
(PD program top)		-m (mem)	

Process and I/O

- access to input and output file through so called *file-descriptors*
 - 0 - standard input (`stdin`)
 - 1 - standard output (`stdout`)
 - 2 - standard error output (`stderr`)
 - ... - further files being opened



Inter-process communications

- sending signals
 - asynchronous control
 - information of type: event *N* occurred
- input/output through pipes
- System V IPC
 - semaphores
 - sending messages
 - shared memory
- BSD Sockets
 - sending messages, establishing streams
 - inside a system (files of *s* type), or between a client and a server via network

Signal handling

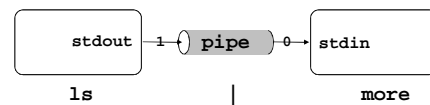
- signal sending:
 - command: `kill [-signal] PID`
 - function: `kill`
- signal trapping:
 - command: `trap [command] signal ...`
 - function: `signal`, `sigaction`
 - standard handlers: `SIG_IGN`, `SIG_DFL`, `SIG_ERR`
 - non-maskable signals: `KILL`, `STOP`
- list of signals: `kill -l`

Important signals

<code>HUP(1)</code>	program restart
<code>INT(2)</code> , <code>QUIT(3)</code>	user interrupt (^C, ^\)
<code>ILL(4)</code>	bad instruction
<code>ABRT(6)</code>	<code>abort</code> function call
<code>FPE(8)</code>	error in arithmetic
<code>KILL(9)</code> (non-maskable)	process termination
<code>SEGV(11)</code>	addressing exception
<code>SYS(12)</code>	bad system call
<code>ALRM(14)</code>	timer interrupt
<code>TERM(15)</code> (maskable)	process termination (<code>kill</code>)
<code>STOP(17)</code> , <code>TSTP(18)</code> , <code>CONT(19)</code>	process stopping/resuming
<code>CHLD(20)</code>	child exiting
<code>USR1(30)</code> , <code>USR2(31)</code>	user signals

Pipes

- in shell - binding input and output of two processes



- in program:
 - pipe executing a command: `popen`, `pclose`
 - pipe between (parent and) children: `pipe`
- permanent (named) pipes
 - included to filesystem (*p* type)
 - created by `mknod` function, or `mkfifo` command

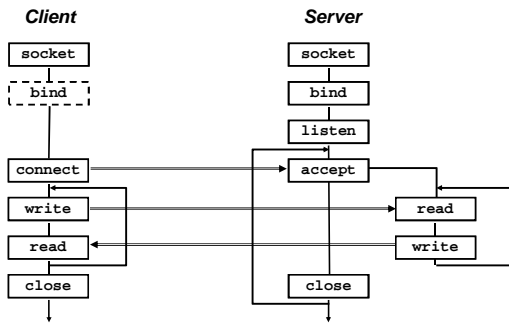
System V IPC

- Every medium has unique ID
- Semaphores:
 - generalization of *P* and *V* operations [Dijkstra, Dekker]
 - *dead-lock* protection, process termination
 - functions: `semget`, `semop`, `semctl`
- Sending messages:
 - system creates communication channel
 - functions: `msgget`, `msgsnd`, `msgrcv`, `msgctl`
- Shared memory:
 - system adds requested area to process memory table
 - functions: `shmget`, `shmat`, `shmdt`, `shmctl`

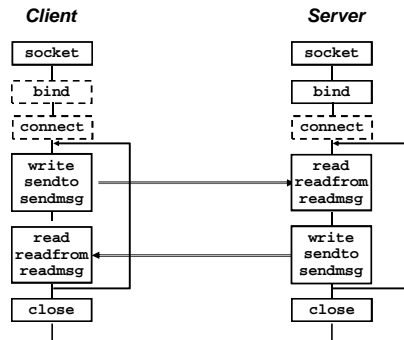
BSD Sockets

- Socket - end of channel for client-server communication
- System functions:
- `socket` creates file descriptor according to
 - domain (*address family*): `AF_UNIX`, `AF_INET`
 - type: virtual circuit (*stream*), *datagram*
 - `bind` assigns own address:
 - UNIX: name in filesystem (*s* type)
 - INET: IP address + port
 - `listen` starts listening (e.g. sets queue length)
 - `accept` (server) accepts request to channel from client
 - `connect` (client) tries to make a connection to server

TCP application model



UDP application model



Start of network daemons

- **direct start**
 - within starting scripts
 - intensively used services, with complicated startup
- **indirect start** (on demand)
 - by `inetd` daemon
 - configuration in `/etc/inetd.conf`:

```
bootps dgram udp wait root /etc/bootpd bootpd
tftp dgram udp wait nobody /etc/tftpd tftpd /tftpboot
whois stream tcp nowait nobody /etc/whoisd whoisd
```

- reconfiguration: `kill -HUP PID`
- server communicates through file descriptors 0/1

Terminal

- user exploits system services by means of *terminal* - either real or *pseudoterminal*
- properties in `/etc/termcap` or `/etc/terminfo`
- terminal type in `TERM` variable
- terminal (re)initialization by `tset` command
- properties change by `stty` command (e.g. `stty erase char`)
- access to own terminal through `/dev/tty`

Control characters

- some are configurable, others depend on shell
 - ⇒ terminal and `TERM` accordance required
- usual default control sequences:
 - Ctrl+H - backspace
 - Ctrl+S - output stop
 - Ctrl+Q - output continuation
 - Ctrl+C - process termination (`SIGINT`)
 - Ctrl+\ - termination with dump (`SIGQUIT`)
 - Ctrl+D - end of input
 - Ctrl+Z - process suspension (`SIGTSTP`)
 - continuation: `fg` or `bg`

Shell

- basic program for communication with UNIX
- independent system component
 - Bourne shell, C shell, Korn shell
- reads lines and executes commands
 - own commands
 - programs stored in file system
- text preprocessor
 - meta-characters
 - variables
- program language & its interpreter
 - scripts

Basic built-in commands of shell

- `:` [*arg...*] - null command
- `echo` [-*n*] *text* - text output (with/without newline)
- `printf` *fmt arg...* - formatted text output
- `pwd` - current directory path output
- `cd` [*dir*] - current dir change (shell property)
- `exit` [*rc*] - shell exit (with return code)
- `set` {+|-} *opt...* - shell options setting
- `ulimit` [*limit*] - work with user limits setting
- `umask` [*mask*] - work with new file mode mask

Formatting directives of `printf`

- General form: `%[flags][width][.prec]type`
 - `%c` ... print one char
 - `%s` ... print string
 - `%u, %d, %o, %x` ... print integer (unsign., dec., oct., hex.)
 - `%e, %f, %g` ... print real number
 - `%%` ... print percent sign
- Modifiers:
 - `%[-] width [.len] s` ... left alignment, maximum length
 - `%[+][0]width fmt-spec` ... sign enforced, leading zeroes
 - `%width [.precision] fmt-spec` ... real number precision
- Almost the same directives used in command in `awk` and function in C language

Meta-characters

- characters with a special meaning (e.g. `*`, `>`)
- special meaning may be suppressed ("quoted") by
 - prefixing the char by `"\"` (so called *escape-sequence*)
 - enclosing to single quotes (suppresses all metachars)
 - enclosing to double quotes (keeps meaning of `$`, ```, `"`, `\`)
- suppressed also:
 - `<LF>` ... do not execute command, just continue
 - `space` ... take several words as a single parameter
- take care namely in complex command parameters (e.g. `sed 's/[0-9]*/ #/' ...`)
- comment: ... `#comment`

Shell patterns

Word with shell pattern meta-characters is replaced by list of all filenames matching the pattern.

- `*` - matches any string of characters
- `?` - matches any single character
- `[a-f0-9]` - matches any character from the list
- `[!a-z]` - matches any character not on the list

Whitespaces have to be escaped by `\`.
Chars `!`, `]`, `-` can be used same way like in regexps.

Expansion done by shell!
Expansion does not include leading dot in filenames,
does not cross directory border.

Shell variables

- `name=value` - assigning a value
- `name=value cmd` - setting just for `cmd` execution
- `$name, ${name}` - value expansion (substitution)
- `${#name}` - substitution for value length

Identifier - alphanumeric characters, case sensitive.

Variables have only text value.

Substitution of unset variable - empty string.

Output of variable value: `set, echo "$name"`

Local and *environment* variables.

Child process (subshell, pipe) inherits only *exported* variables (by *export variable*).

Child cannot change variables of its parent!

Environment variables

- IFS** - Internal Field Separator,
default: `IFS=<space><tab><LF>`
- PS1, PS2** - prompt, continuation prompt
- PATH** - path: list of dirs with executable files
(current dir not included by default!)
- CDPATH** - path for `cd` command
- TERM** - terminal type
- SHELL** - running shell
- LOGNAME** - logged user name
- HOME** - user home directory
- MAIL** - user's incoming mailbox file

Conditional variables substitution

syntax	result if <i>name</i> variable is	
	defined	undefined
<code>\${name:-value}</code>	<code>\$name</code>	<code>value</code>
<code>\${name:=value}</code>	<code>\$name</code>	<code>value</code> +assigning <code>name=value</code>
<code>\${name:+value}</code>	<code>value</code>	<code>""</code>
<code>\${name:?value}</code>	<code>\$name</code>	<code>""</code> +echo <code>value</code> and <code>exit</code>

Command files - scripts

- "direct" call (rights `+rx`):
`script params`
- call by shell (rights `+r`):
`sh [options] script params`
- code sourcing (runs in the same shell process, not as a new process):
`. script`
- the first line may define interpreter and options:
`#!abs_path_to_interpreter [options]`
- login startup scripts (sourced):
`/etc/profile, .profile`

Positional and special parameters

`$n` - *n*-th parameter (of script), $n \leq 9$
`$#` - number of parameters (of script)
`$0` - script name
`shift [n]` - shift positional parameters ($\$2 \Rightarrow \1)
`set [--] text` - reset positional parameters
 e.g.: `set a + b` \Rightarrow `$1=a, $2=+, $3=b, $#=3`
`IFS=:; set $PATH` \Rightarrow `$1=/bin, ...`
`$*` - all positional parameters as text
`$@` - all params, but "\$@" is "\$1" "\$2" ...
`$?` - return code of last command
`$$` - current shell PID
`$!` - last background process PID

Command input redirection

syntax	redirects command input ...
<code>cmd < file</code>	... from <i>file</i>
<code>cmd << str</code>	... from shell input (shell script text); input processed like text in double quotes e.g.: <code>ed xxx << END</code> <code>{line_number}d ← here document</code> <code>END</code>
<code>cmd << \str</code>	ditto, processed like text in single quotes e.g.: <code>ed xxx << \END</code> <code>1,\$d</code> <code>END</code>
<code>cmd <<- str</code>	ditto, text may be indented (by tabs) e.g.: <code>ed xxx <<- END</code> <code>1,\$d</code> <code>END</code>

Command output redirection

syntax	redirects ...
<code>cmd > file</code>	standard output to <i>file</i>
<code>cmd 2> file</code>	standard error output to <i>file</i> e.g.: <code>rm xxx 2> /dev/null</code>
<code>cmd >> file</code>	standard output to end of <i>file</i>
<code>cmd 2>> file</code>	standard error output to end of <i>file</i>
<code>cmd 2>&1</code>	standard error output to standard output, attention to redirection order: - <code>grep xxx file > \$log 2>&1</code> both outputs go to <code>\$log file</code> - <code>grep xxx file 2>&1 > \$log</code> output goes to <code>\$log</code> , error to output

Command lists

- `cmd1 | [<LF>] cmd2`
- pipe between commands
e.g.: `ls -l *.c | wc -l`
- `cmd1; cmd2`
- sequence of commands
- `cmd1 || [<LF>] cmd2, cmd1 && [<LF>] cmd2`
- conditional sequence of commands
e.g.: `rm aa && echo File aa removed`
- `{ cmd1; cmd2; }`
- compound statement
- `(cmd1; cmd2)`
- run command(s) in subshell
e.g.: `(cd wrk; rm *)`

expr command

- call: `expr opndA op opndB ...`
- outputs text result and exits with return code
- logical operators: `=, <, >, <=, >=, !=`
- arithmetic operators: `+, -, *, /, %`
- string operators (in SUS only “:”):
 - `string : regexp` (anchor to beginning by default!)
 - `match string regexp`
 - `substr string pos len`
 - `length string`
 - `index string chars`
- attention to meta characters
- newer shells have arithmetic directly: `$(...)`

Control structures - if

Example:

```
if [ -d tmp ]; then
    echo directory exists
elif mkdir tmp; then
    echo directory created
else
    echo cannot create directory
fi
```

Comments:

- A pipe can be used as the tested command.
- Command result may be negated: `if ! cmd`
- If the command produces output, it has to be handled:

```
if echo "$x" | grep ... > /dev/null
```

Control structures - case

Example:

```
case $1 in
-h | -\? ) echo "Usage: ..."; exit;;
'' | *[!0-9]*)
    echo "No number entered"; exit;;
* ) NUMBER=$1;;
esac
```

Comments:

- Labels are formed by *wildcards*, however without the special meaning of dot and slash (no expansion made).
- Label order is important (sometimes it may be used to compensate missing negation or regexps).
- Variables (even tested ones) may be used in labels.

Control structures - while, until

Example:

```
while read line; do
case $line in
 \#* ) continue;;
 * ) $line;;
esac
done < script
```

Example:

```
i=1; until mkdir /tmp/$i; do
i=`expr $i + 1`
done
```

Example:

```
while [ $# -gt 0 ]; do
case $1 in
-n ) N=$2; shift 2;;
-n* ) N=`echo $1 | cut -c3-`; shift;;
* ) break;;
esac
done
```

Control structures - for

Example:

```
list=MFF,FF,FaF,FTVS
for file in *; do
case , $list, in
*, $file,* ) cp $file ${file}_bak;;
esac
done
```

Comments:

- Loop from 1 to *n* (*seq* is not in SUS):

```
for i in `seq 1 $n`; do
i=1; while [ $i -le $n ]; do i=`expr $i + 1`
i=:; while [ ${#i} -le $n ]; do i=${i}
```
- The `for` loop is not suitable for file reading:

```
for line in `cat file`
```

Example: input file reading

- `n=0`

```
while read x < file; do
n=`expr $n + 1`
done
... reads infinitely first line
```
- `n=0`

```
cat file | while read x; do
n=`expr $n + 1`
done
... the n variable is set only in child
```
- `n=0`

```
while read x; do # < file
n=`expr $n + 1`
done < file
```

Example: pipe output reading

- `n=0; find ... | (while read x; do
n=`expr $n + 1`
done
echo Found $n files
)`
- `... | while read x; do
printf "Delete $x? (y/[n]) "
read z
case $z in
' ' | n* | N*) continue;;
esac
rm $x; n=`expr $n + 1`
done`
... the `z` variable is read also from the file
- `read z < /dev/tty`
- `{ ... read z <&3 ... } 3<&0`

Functions

Function *name* definition:

```
name(){  
    statements  
}
```

- runs in the same process
- variables are global, function can change them!
- call + parameters same as other commands call
- parameters are accessed via `$#`, `$1` etc.
(positional parameters are local, no change of caller ones!)
- function exits with return code of last command,
can be changed using command `return val`
- priority: functions, built-in commands, external programs
built-in commands can be forced by `command cmd`
- functions are not inherited into subshells

Line processing steps

Line is parsed from left to right in following steps:

1. breaking up to atoms (words) by operators
2. control structures and operators detection
3. redirection operators detection
and variables definition
4. variables and command substitution
- 5*. breaking substitution result by chars in `$IFS`
- 6*. shell patterns expansion
7. quote removal

*Steps 5 and 6 are not executed when setting variables.

Re-parsing of input line

`eval arg` - re-parsing and executing line made
by concatenating all the arguments
with spaces

- example: `read login x uid x < /etc/passwd
eval UID$uid=$login`
↓
`UID0=root`
- using indirect variables (array compensation)
- example: `eval echo \$$#`
- using value of the last parameter

Process control

`cmd &` - execution in background
`wait` - waiting for background process exiting

... since `csh` more sophisticated management (`jobs`,...)

`exec cmd` - call of `exec()` with `cmd` command
(shell changes to given program)

... since `ksh`, `exec` can be used for current shell file
descriptors redirection (e.g.: `exec 3<&0`)

Signal handling in shell

- Handler setting: `trap [cmd] sig...`
 - `sig`: number/name of signal or `0/EXIT`
 - `cmd`: handler (executed within current process)
- Child process cannot handle signals masked off
by parent.
- Masking signals off: `trap " " sig...`
- Default handler resetting: `trap sig...`

Shell options

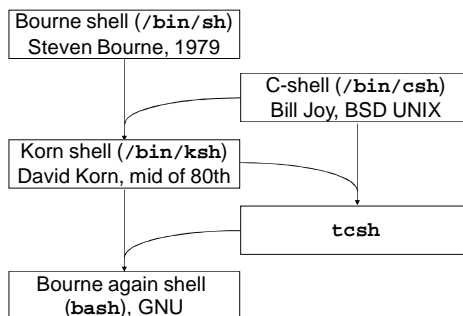
Shell options can be set

- on command line when starting shell
- on the first line of script
- by `set` command

Most important options:

- a ... all variables are exported
- C ... do not overwrite existing files with redirection
- e ... stop shell when error occurs
- f ... disable shell pattern expansion
- n ... read commands but do not execute them
- u ... expanding unset variable is error
- v ... shell input lines are written to standard error
- x ... executed cmds are written prior execution

Shell evolution



C-shell

Basic differences:

- `.login`, `.cshrc` ... startup script
- `set var=str`, `env`, `setenv`, `@ var expr` ... variables
- `foreach`, C-like expressions and commands
- `>&`, `>>&`, `|&` ... standard error output redirection
- `$<` ... direct input from terminal

Features adopted (and modified) by successors:

- `~[user]` ... home directory
- `<ESC>` ... filename completion
- `history`, `![[-]n]`, `![[?]str]` ... command history
- `alias name str` ... command aliasing
- `pushd`, `popd` ... directory stack for `cd` command

Korn shell

- `cd old new`, `cd -` ... path change, undo `cd`
- `VISUAL`, `set -o ed` ... history with line editing
- `\` resp. `<Esc><Esc>` ... filename completion
- `FPATH` ... path for functions
- `*`, `+`, `?`, `@`, `!` ... regexp-like shell patterns
- `${var#pat}`, `${##}`, `${%}`, `${%%}` ... `$var` trimmed by min.(max.) string matching pattern from start (end)
- `[[]]` ... internal `test` (`<`, `>`, `-nt`, `-ot`, `-O`, `-G`)
- `let var=exp`, `()` ... arithmetic
- `${v[e]}`, `${#v[*]}`, `v[e]=s`, `set -A v str` ... arrays
- `select`, `getopts`, `typeset`

Options parsing (getopts)

```
while getopts :x:y NAME; do
  case $NAME in
    x ) opt_x=$OPTARG;;
    y ) opt_y=1;;
    \? ) echo "Unknown option $OPTARG";;
    : ) echo "Missing value of $OPTARG";;
  esac
done
shift `expr $OPTIND - 1`
```

Time handling utilities

- running command with time keeping:
`time command`
- process suspending:
`sleep seconds`
- output of current (or another*) date and time:
`date [+format]`
Format (same as C `strftime()`): text with %-directives
 - `aAbB` ... short/long day/month name
 - `dmyYHMS` ... (numeric) date and time
 - `uUVjC` ... nr. of week-day, week, year-day, century
 - `cxX` ... "normal" date and time format
 - `s` ... seconds since "epoch" (1.1.1970) *

Synchronization

- If two processes share some resource, it is necessary to avoid concurrent approach to *critical sections* by a lock.
- File based synchronization: program tests the *lock* file; if it exists, resource is locked, process waits in loop (`sleep !`) and when the lock file disappears, the program creates new one by itself.
- Testing and re-locking must be *uninterruptible* operation from the operation system view, e.g. `mkdir`, or redirection (`>`) when `-C` is set.
- After leaving the critical section, the file must be removed; it is necessary to handle all exceptional cases (`trap !`). For the case of post-mortem check, the lock should be marked by PID.

Batch processing

- Running a command with `HUP` and `QUIT` signals blocked and output sent to `$HOME/nohup.out`
nohup command
- Running a command at given time (user must be allowed to use it in files `at.allow` or `at.deny`, command output is mailed to user):
at {-t mmddHHMM | time [+incr] } command
The command can list (`-l`) and remove (`-r`) jobs.
- Scheduled regular running by `cron` daemon:
crontab [-l]
Record example:

```
0 1 * * 1-2,5 /usr/sbin/backup
```

awk filter

- Aho, Weinberger, Kernighan
- language similar to C, differences:
 - LF has significant meaning
 - easier working with strings
 - interpreted language
- dialects: **awk**, **nawk**, **gawk**
- call:
awk [opt] {-f script | pgm} {params | file | -}...
- filter parses records (lines) of given input files and executes awk-script commands on them
- example: `ls -l | awk '/^~/ { s += $5 } END { print s }'`

Patterns and actions (awk)

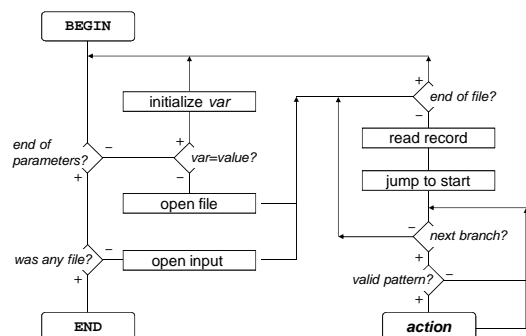
- Program (awk-script) is a series of branches in form **pattern { action }**
- Pattern types:

BEGIN	executed once, at the beginning of work
END	executed once, at the end of work
/regexp/	executed on every matching record
expression	executed when condition is true
pat1 , pat2	executed since the time <i>pat1</i> is valid, until <i>pat2</i> is valid
- Default pattern: execute action on every record
- Default action: print record

awk program example

```
BEGIN { procs=0; lines=0 }
/procedure/ { procs++; print;
             lines=1; level=0; next }
! lines { next }
          { lines++ }
/begin/ { level++ }
/end/ { level-- }
/end/ && ! level {
        print "Lines:", lines; lines=0 }
END { print "Procedures: " procs }
```

awk control flow diagram



Extended regular expressions (**awk**)

Added (changed) meta characters

- `exp+`, `exp?` ... repeating (>0, <=1)
- `exp1|exp2|exp3` ... alternatives
- `(,)` ... subexpression grouping

Meaning clarification

- `^`, `$` ... beginning and end of tested string

Missing meta characters (comparing to basic regexps)

- `\<`, `\>`, `\{`, `\}`, `\(`, `\)`, `\n`

Regex must be written as a literal (it is not possible to match with literal stored in variable)!

Records (**awk**)

- By default, a line is the record
- Record separator is stored in the `RS` variable and can be changed to another char: `RS="char"`
 - e.g. for HTML: `RS("<")`
- Special separator - empty line: `RS=""`
- Separator change has effect to next record parsing
- Ordinal number of record: `NR` variable
- Output record separator (string, written at the end of `print` command work): `ORS=string`

Record fields (**awk**)

- Input record is parsed and broken into fields
- Number of fields: `NF` variable
- Individual fields accessible via "variable" `$number`
- Number can be written as expression, e.g. `$(NF-1)`
- Attention to difference between `NF` and `$NF` !
- Entire record can be referenced as `$0`
- Record fields can be altered, however, the exact form of the original record is lost (separators disappear)!

Field separator (**awk**)

- Field separator is stored in `FS` variable
- Can be set up from command line by `-Fsep` option
- Separator can have following forms:
 - space, then any whitespaces sequence breaks field
 - non space char, then any char occurrence breaks field
 - (**nawk**) regexp, e.g. a line `a==b`
 - has three fields, if `FS="="`
 - has two fields, if `FS=="="` or `FS="=+"`
- Separator change has effect to next record *
- Parameter separator of `print` command: `OFs=string`

Basic syntax rules of **awk**

- The **awk** language is line oriented
- Commands are separated by semicolon or LF, entire command must be (usually) on a single line
- Line continuation is marked by backslash at the end of previous line
- Exceptions:
 - after condition of `if` and `while` commands
 - after commas, opening braces ("`{`")
 - after `&&` and `||` operators
- Comment: any text beginning by "`#`" up to end of line

Constants, variables (**awk**)

- Constants
 - common arithmetic constants
 - strings are delimited by double quotes
 - *escape* sequences: `\b`, `\f`, `\n`, `\r`, `\t`, `\ooo`, `\xxx`
- Variables
 - have only text values
 - text is converted to number in arithmetic context
 - are initialized
 - associative arrays (string is index): `var[item]`
 - (**nawk**) special *member* operator: `item in var`

Expressions (awk)

- arithmetic operators:
 - common C-operators: +, -, *, /, % (modulo)
 - power: ^
 - assignment operators, in(de)crement: =, +=, ..., ++, --
- concatenation operator: space (!)
 - e.g.: "File: " FILENAME " opened"
- relational and logical operators (result is 1/0):
 - common C-operators: <, >, <=, >=, ==, !=, !, ||, &&
 - operator *match* (with regular expression written as literal, not as variable) and its negation: ~, !~
e.g. test, whether 2nd field starts by dot: \$2 ~ /^\. /
- (nawk) conditional expression: *cond ? then : else*

Basic commands (awk)

- {*cmd1*; *cmd2*} ... compound statement
- *if*(*cond*) *cmd* [*;* *else cmd*] ... conditional statement
- *while*(*cond*) *cmd* ... loop statement
- *do cmd*; *while*(*cond*) ... loop statement
- *for*(*init*; *cond*; *step*) *cmd* ... loop statement (*step* expression evaluated after each iteration)
- *for*(*var in array*) *cmd* ... loop statement (repeating loop body for each index, in random order!)
- *break*, *continue* ... exit loop, next loop iteration
- *next* ... end of current record processing
- *exit* ... end of program (jump to END branch)

Output commands (awk)

- **print**
printing whole record ended by ORS (LF by default)
- **print** *str1*, *str2*, ...
printing strings separated by OFS (" ") ended by ORS
- **printf** *fmt*, *par1*, *par2*, ...
formatted printing
- **print, printf** > *filename*
output to file (maximum 10 opened files !)
- **print, printf** >> *filename*
output to end of file
Example: `printf "%s::%d:\n",
grp, gid >> "/etc/group"`

Library functions (awk)

- mathematical functions: **int**, **exp**, **log**, **sqrt**
- (nawk): **sin**, **cos**, **atan2**, **rand**, **srand**
- string functions:
 - **index**(*s*, *t*) ... returns position of *t* in *s* or 0
 - **length**(*s*) ... returns length of string *s*
 - **split**(*s*, *var*, *sep*) ... splits *s* to words by *sep* separator and assigns them to *var* array items; returns number of items; example: `split("194.50.16.1", ip, ".")`
 - **sprintf**(*fmt*, ...) ... returns formatted text as string
 - **substr**(*s*, *pos*, *len*) ... returns substring starting at *pos*
- (nawk): **match**, **close**, **sub**, **gsub**
- (gawk): **tolower**, **toupper**, **strftime**

Own functions (nawk)

- **function** *name*(*parameter-list*) {
 statements
}
- **return** *expression*
- functions defined among branches
- order is not significant
- own function "library": `awk -f lib -f script ...`
- variables are global, parameters local
- called within expressions
- not all parameters need to be entered

awk program configuration

- Input parameters via **echo** and standard input:
e.g.: `echo $LOW $HIGH | awk ' NR == 1 { low=$1; high=$2; FS=":"; next } ...' - /etc/passwd`
- Shell variables substitution:
e.g.: `awk /"$RE"/`
- Initialization of variables from command line:
e.g.: `awk var=value1 file1 var=value2 file2`
- Environment variables (nawk): **ENVIRON** array
e.g.: `file = ENVIRON["HOME"] "/log"`

Built-in variables (*awk*, *nawk*)

- **RS, ORS, NR, FS, OFS, NF**
- **FILENAME** - currently processed file name
example: `FILENAME == "-" { ... }`
- **FNR** - ordinal number of record in current file
- **ARGC, ARGV** - number of parameters, values array
 - semantics like in C language
 - *awk*-script and options are not includedexample: `{ ARGV[ARGC++] = "file" }`
- **SUBSEP** - dimension separator in array index
- **RLENGTH** - length of string matched by `match()`

Communication with system in *awk*

- environment variable change: impossible!
 - `PATH='awk '{print path}'`
 - `eval 'awk '{printf "PATH=%s;HOME=%s", p, h}'`
 - `awk '{print path; print home}' | { read PATH; read HOME; ... }`
 - `{ read PATH; read HOME; } << EOF `awk '{print path; print home}'` EOF`
- system command call (***nawk***): `system(command)`
 - example: `system("rm " filename)`
 - function returns command return code, not output !
 - command runs in subshell !

`getline` command, pipe (*nawk*)

- `getline [var] [<{"-" | filename}]`
reading new record from current input, from standard input, or from other file to fields `$0, $1, ...` or to `var` variable
e.g.: `getline < "/etc/hosts"`
- `command | getline`
command (*pipe*) output reading
e.g.: `"pwd" | getline dir`
- `print | command`
printing to pipe
e.g.: `printf "Job %d ended", id | "mail " adm`
Maximum number of open pipes: 1 !

C language - files

- **.c, *.cpp** source files
- **.h** header files
- **.o** compiled (*object*) modules
- **a.out** default name of compiler result
- **/usr/include** system header files root
- **/lib/lib*.a, .so** system libraries

C language - compiler

Call: `cc [options] file...`

Important options:

- o*filename output file name
- c compile only (do not link)
- E preprocess only (do not compile)
- O*level* optimization level
- g*level* debugging level
- D*macro* define preprocessor macro
- U*macro* undefine preprocessor macro
- I*path* path to `#include` (header) files
- l*lib* use linkage library `liblib.a`
- L*path* path to linkage libraries (`-llib`)

Predefined macros

Besides standard ones (`__DATE__`, `__FILE__`, `__LINE__`, `__cplusplus`, etc.), following macros are defined in UNIX:

- unix** always defined in UNIX
- mips, i386, ...** hardware architecture
- __osf__** operating system clone
- SunOS** operating system version
- __POSIX_SOURCE, __XOPEN_SOURCE, __ANSI_C_SOURCE** compiling according to particular standard

Macro definitions output: `cc -dM -E file`

make program

- command generator
- SW project management
- example (file **Makefile**):

```
program: main.o util.o
    cc -o program main.o util.o
main.o: main.c program.h
    cc -c main.c
util.o: util.c program.h
    cc -c util.c
```
- compiling and linking proper modules:
make [program]

Input file syntax (make)

- target dependency: *targets* : [*files*]
- executed commands: <Tab>*command*
- comment: *#comment*
- line continuation: *line-beginning\
line-continuation*

Macros (make)

- macro definition:
name = *string*
- undefined macros are empty
- order is not significant
- cannot redefine
- command line definition:
make *target name=string*
- macro usage:
\$name, *\${name}* or *(name)*
- environment variables are macros

System administration

- Basic tasks:
 - installation (OS, SW packages)
 - configuration (filesystems, users, services, ...)
 - system backup
 - system monitoring (*syslog*, *cron*,...)
- In general, the tasks on various UNIX systems are similar, however, special admin tools vary quite a lot, even in case of the same vendor.

Start of system

- First, **init** process is started, it then controls system operation.
- BSD systems startup:
 - script */etc/rc* („run control“)
 - scripts called from */etc/rc* (e.g. */etc/rc.local*)
 - configuration */etc/rc.conf*
- System V startup:
 - script start is driven by run level and configuration file */etc/inittab*
 - scripts are collected to directories */etc/rc#.d*
- Current system usually uses some combination

Runlevels, inittab

- Selected on boot, or by **init** *level*/call
- In details, they can slightly differ, however usually
 - 0 ... means system stopping
 - 1 ... means single-user mode
 - 3 ... means full user mode
- Configuration file **inittab**:
l3:3:wait:/sbin/rc default

Startup scripts

- Classic system:
 - for runlevel # in `/etc/rc#.d`
 - names: `S###service` and `K###service`
 - order given by number
 - script calls another script from `/etc/init.d` with parameter `start` or `stop` respectively
- Current systems typically use some variation; starting order is deduced by system itself due to dependency definitions in the scripts

The End